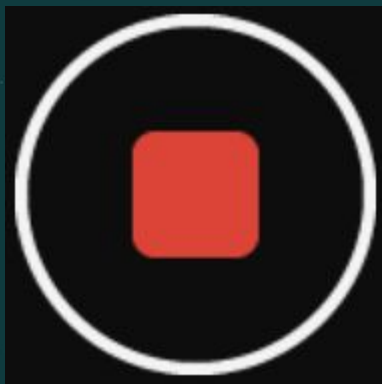


# Lecture 19: Stability and Equilibrium



Start Recording!

# Reminders

- Office Hours tomorrow with Adrien (11-12AM)
- No Talks this Friday. (Non-working day)
- Last lecture on Smooth Games is Today
- Two Last lectures will be on empirical game theory, self-play and other interesting things.

Talk on StarCraft II by Wojciech M. Czarnecki

On Friday 16th (3rd author on the paper)

## References for this lecture:

1. Daskalakis, Constantinos, and Ioannis Panageas. "The limit points of (optimistic) gradient descent in min-max optimization." arXiv preprint arXiv:1807.03907 (2018).
2. Mazumdar, Eric, Lillian J. Ratliff, and S. Shankar Sastry. "On gradient-based learning in continuous games." SIAM Journal on Mathematics of Data Science 2.1 (2020): 103-131. (Arxiv in 2018)
3. Berard, Hugo, et al. "A closer look at the optimization landscapes of generative adversarial networks." ICLR (2020).

Today: Stability of gradient based methods using spectral Analysis

# Local Nash Equilibrium

Two player games (everything generalizes to more than 2).

Nash Equilibria:


$$\begin{cases} \theta^* \in \arg \min_{\theta \in \Theta} L_1(\theta, \phi) \\ \phi^* \in \arg \min_{\phi \in \Phi} L_2(\theta, \phi) \end{cases}$$

Two player games (everything generalizes to more than 2).

Local Nash Equilibria:

$$\begin{cases} \theta^* \in \arg \min_{\theta \in B(\theta^*, \delta)} L_1(\theta, \phi) \\ \phi^* \in \arg \min_{\phi \in B(\phi^*, \delta)} L_2(\theta, \phi) \end{cases}$$

Local Neighborhoods



The text 'Local Neighborhoods' is enclosed in a red-bordered box. Two red arrows originate from the right side of this box. One arrow points to the term  $\theta \in B(\theta^*, \delta)$  in the first equation of the local Nash equilibrium set. The other arrow points to the term  $\phi \in B(\phi^*, \delta)$  in the second equation.

## Variational Inequality Perspective

We only 'care' about the gradient-based updates, i.e., the vector field:

$$F(\theta, \phi) = \begin{pmatrix} \nabla_{\theta} L_1(\theta, \phi) \\ \nabla_{\phi} L_2(\theta, \phi) \end{pmatrix}$$

Previous plots. We represented the joint space  $(\theta_t, \phi_t)$

More compact formalism:

$$\omega = (\theta, \phi)$$

# Variational Inequality Perspective

Goal: Find a stationary (fixed) point of the vector field:

$$F(\omega^*) = 0$$

In zero sum game: Equivalent to find a point with 0 gradient for each player

If the game is convex concave: equivalent to find a Nash!

Beyond Convex-concave:

Only Necessary (First Order) Conditions!!!

What about Sufficient (Second Order) Condition?

# Gradient ~~Descent~~ Method

Update rule:

$$\omega_{t+1} = \omega_t - \eta F(\omega_t)$$

Stability of a fixed point given by the spectrum of:

$$\nabla F(\omega^*)$$



# Stability of Gradient Based Method

Let  $\omega^*$  be a stationary point

Property (from last time):

When  $\Re(\lambda) > 0$ ,  $\lambda \in \nabla F(\omega^*)$

The gradient method (locally) converges to  $\omega^*$

Motivates



Definition: A stationary point  $\omega^*$  is said to be differentially locally stable only if

$$\Re(\lambda) > 0, \lambda \in \nabla F(\omega^*)$$

# Stability of Gradient Based Method

Let  $\omega^*$  be a stationary point

Property

Question (Miranda): Is there a difference between "stable points" and "limit points" ? or do they refer to the same thing?

When  $\Re$

A: same thing!

The gradi

Motivates



Definition: A stationary point  $\omega^*$  is said to be differentially locally stable only if

$$\Re(\lambda) > 0, \lambda \in \nabla F(\omega^*)$$

What about Nash Equilibrium???

$$\begin{cases} \theta^* \in \arg \min_{\theta \in B(\theta^*, \delta)} L_1(\theta, \phi) \\ \phi^* \in \arg \min_{\phi \in B(\phi^*, \delta)} L_2(\theta, \phi) \end{cases}$$



Necessary Stationary conditions:

$$\nabla_{\theta} L_1(\theta^*, \phi^*) = 0 \quad \text{and} \quad \nabla_{\phi} L_2(\theta^*, \phi^*) = 0$$

Sufficient 2nd order conditions:

$$\nabla_{\theta}^2 L_1(\theta^*, \phi^*) \succ 0 \quad \text{and} \quad \nabla_{\phi}^2 L_2(\theta^*, \phi^*) \succ 0$$

## Sufficient Condition For a Local Nash

Assume  $\omega^*$  is a stationary point:

$$\nabla F(\omega^*) = \begin{pmatrix} \nabla_{\theta}^2 L_1(\theta^*, \phi^*) & \nabla_{\phi} \nabla_{\theta} L_1(\theta^*, \phi^*) \\ \nabla_{\theta} \nabla_{\phi} L_2(\theta^*, \phi^*) & \nabla_{\phi}^2 L_2(\theta^*, \phi^*) \end{pmatrix}$$

Definition: Differentiable Nash Equilibrium

$$\nabla_{\theta}^2 L_1(\theta^*, \phi^*) \succ 0 \quad \text{and} \quad \nabla_{\phi}^2 L_2(\theta^*, \phi^*) \succ 0$$

Conclusion

Interaction term

$$\nabla F(\omega^*) = \begin{pmatrix} \nabla_{\theta}^2 L_1(\theta^*, \phi^*) & \nabla_{\phi} \nabla_{\theta} L_1(\theta^*, \phi^*) \\ \nabla_{\theta} \nabla_{\phi} L_2(\theta^*, \phi^*) & \nabla_{\phi}^2 L_2(\theta^*, \phi^*) \end{pmatrix}$$

Differentiable Nash Equilibrium

$$\nabla_{\theta}^2 L_1(\theta^*, \phi^*) \succ 0$$

$$\nabla_{\phi}^2 L_2(\theta^*, \phi^*) \succ 0$$

No interaction!

Locally differentially stable stationary point

$$\Re(\lambda) > 0, \lambda \in \nabla F(\omega^*)$$

Interaction Matters!

# Conclusion

Interaction term

$$\nabla F(\omega^*)$$

Question (Amit): What is the intuition of a stable fixed point compared to the intuition of a Nash Eq?

A: Rotating saddle may become stable!

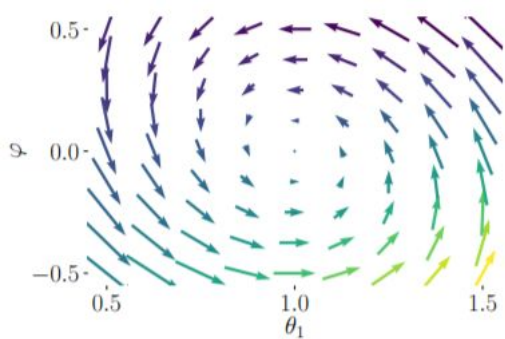
For more see [Berard et al. 2020]

Differentiable

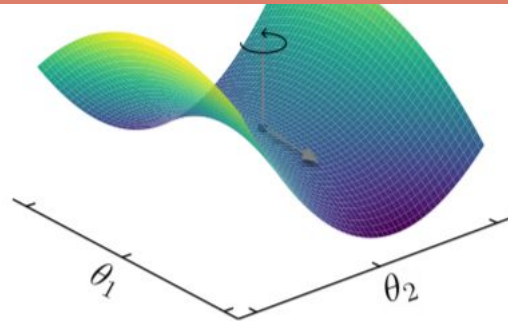
$$\nabla_{\theta}^2 L$$

$$\nabla_{\phi}^2 L$$

No interaction



(a) 2D projection of the vector field.



(b) Landscape of the generator loss.

stationary

$$\nabla F(\omega^*)$$

# Differentiable Equilibrium

Exercise: Find a (2 player 0-sum) game that has a Nash equilibrium but **no Differentiable Nash Equilibrium!**

Hints in a skipped slide.

Question: (Amit) Is differentiable Nash Eq the same as Nash Eq?

A: No, But close

# Differentiable Equilibrium

Exercise: Find a (2 player 0-sum) game that has a Nash equilibrium but **no Differentiable Nash Equilibrium!**

Example 1:

$$L(\theta, \phi) = \theta \cdot \phi$$

Example 2:

$$L(\theta, \phi) = \theta^2 - \theta \cdot \phi$$

Example 3:

$$L(\theta, \phi) = \theta^2 - \theta \cdot \phi - \phi^2$$



# Differentiable Equilibrium

Exercise: Find a (2 player 0-sum) game that has a Nash equilibrium but **no Differentiable Equilibrium!**

**Conclusion:**

*weaker* notion of Equilibria.

Easier to deal with (only related to eigenvalues)

Zero-Sum Case:  $L_1 = -L_2$

$$\nabla_{\theta}^2 L_1(\omega^*) = S_1$$

$$\nabla_{\phi} \nabla_{\theta} L_1(\theta^*, \phi^*) = -\nabla_{\theta} \nabla_{\phi} L_2(\theta^*, \phi^*)^{\top} = B$$

$$\nabla_{\phi}^2 L_2(\theta^*, \phi^*) = S_2$$

$$\nabla F(\omega^*) = \begin{pmatrix} S_1 & B \\ -B^{\top} & S_2 \end{pmatrix}$$

Zero-Sum Case:  $L_1 = -L_2$

$\nabla_{\theta}^2 L_1$

Exercise: What is

$\nabla_{\phi} \nabla_{\theta} L_1$

$\nabla_{\phi}^2 L_2$

$$\nabla F(\omega^*) = \begin{pmatrix} \nabla_{\theta}^2 L_1(\theta^*, \phi^*) & \nabla_{\phi} \nabla_{\theta} L_1(\theta^*, \phi^*) \\ \nabla_{\theta} \nabla_{\phi} L_2(\theta^*, \phi^*) & \nabla_{\phi}^2 L_2(\theta^*, \phi^*) \end{pmatrix} = B$$

For the bilinear game:  $\min_{\theta} \max_{\phi} \theta^{\top} B \phi$

$$\nabla F(\omega^*) = \begin{pmatrix} S_1 & B \\ -B^{\top} & S_2 \end{pmatrix}$$

Does interaction Matter?

$$\nabla F(\omega^*) = \begin{pmatrix} S_1 & B \\ -B^\top & S_2 \end{pmatrix}$$

Differentiable Nash Equilibrium

$$S_1 \succ 0$$

$$S_2 \succ 0$$

No interaction!



Locally differentially stable stationary point

$$\Re(\lambda) < 0, \lambda \in \nabla F(\omega^*)$$

Interaction Matters!

Does interaction Matter?

$$\nabla F(\omega^*) = \begin{pmatrix} S_1 & B \\ -B^\top & S_2 \end{pmatrix}$$

Differentiable

$S_1$

$S_2$

No interaction!

Exercise:

1. Try to prove this Implication!
2. Try to Find an example of Stationary point that is **not** a Differentiable Nash.

Stationary point

$\nabla F(\omega^*)$

Interaction Matters!

Conclusion: Zero-Sum Game

$$\nabla F(\omega^*) = \begin{pmatrix} S_1 & B \\ -B^\top & S_2 \end{pmatrix}$$

Differentiable Nash  
Equilibrium

$$S_1 \succ 0$$

$$S_2 \succ 0$$

Locally differentially stable  
stationary point

$$\Re(\lambda) < 0, \lambda \in \nabla F(\omega^*)$$

# Non-Zero Sum Games

Just Because A is not  $-B^T$

$$\nabla F(\omega^*) = \begin{pmatrix} S_1 & B \\ A & S_2 \end{pmatrix}$$

Exercise:

1. Try to Find an example of Differentiable Nash Equilibrium that is **not** a locally stable Stationary Point.

$$S_1 \succ 0$$

$$S_2 \succ 0$$

$$\Re(\lambda) > 0, \lambda \in \nabla F(\omega^*)$$

# What about ExtraGradient and Optimistic Methods?

Previous Stability: GD was the reference

ExtraGradient:

$$\omega_{t+1} = \omega_t - \underbrace{\eta F(\omega_t - \eta F(\omega_t))}_{F_\eta(\omega_t)}$$

Q: Can we get, More details on this

A: See Jamboard and [\[Azizian et al. 2020\]](#)

Same thing

Same conditions but on

$$\nabla F_\eta(\omega)$$



## Stability of ExtraGradient:

The locally stable stationary points of EG are:

$$\Re(\lambda) > 0, \forall \lambda \in \nabla F_\eta(\omega^*)$$

Last thing to do:

$$\nabla F_\eta(\omega) = (I_d - \eta \nabla F(\omega)) \nabla F(\omega - \eta F(\omega))$$

$$\nabla F_\eta(\omega^*) = (I_d - \eta \nabla F(\omega^*)) \nabla F(\omega^*)$$

# Stability of ExtraGradient:

The locally stable stationary points of EG are:

Proposition: A stationary point  $\omega^*$  is a locally stable points of EG iif

$$\underbrace{\Re(\lambda) - \eta\Re(\lambda)^2}_{\text{Positive for small enough eta}} + \underbrace{\eta\Im(\lambda)^2}_{\text{Positive even when the real part is 0!!!}} > 0, \forall \lambda \in \nabla F(\omega^*)$$

Positive for small enough eta

Positive even when the real part is 0!!!

Question: (Jonathan) Why is this set larger????

(Elio) What about the result in Daskalakis et al.

Does the case of imaginary eigenvalues apply at all in this case?

# EG is More Stable

Locally Differentially Stable  
Points of EG

(for small enough eta)

$$\Re(\lambda) - \eta \Re(\lambda)^2 + \eta \Im(\lambda)^2 > 0, \forall \lambda \in \nabla F(\omega^*)$$

Locally Differentially Stable  
Stationary Point

$$\Re(\lambda) > 0, \lambda \in \nabla F(\omega^*)$$

# EG is More Stable

## Exercise:

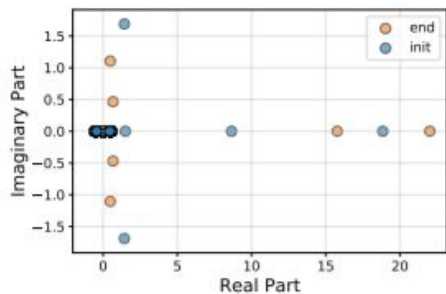
Show that the vector field of the Bilinear game is Stable for EG but not for the Gradient method.

Locally Differentially Stable  
Stationary Point

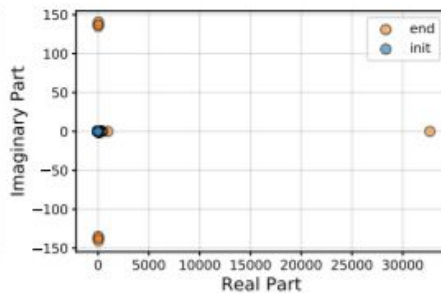
$$\Re(\lambda) > 0, \lambda \in \nabla F(\omega^*)$$

# What about GANs in practice?

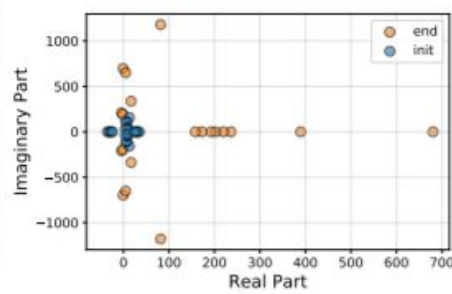
NSGAN



(a) MoG

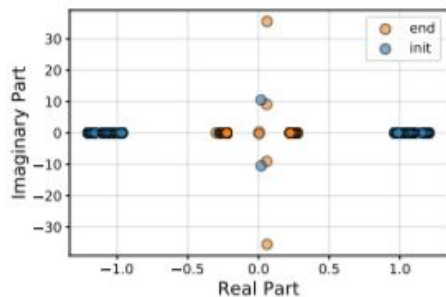


(b) MNIST, IS = 8.97

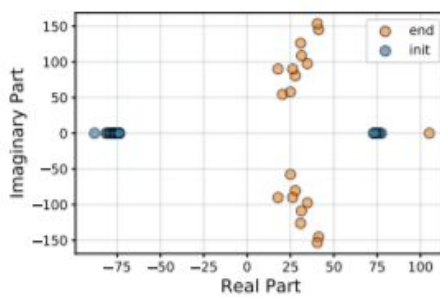


(c) CIFAR10, IS = 7.33

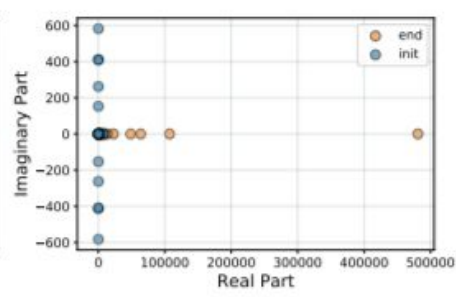
WGAN-GP



(d) MoG



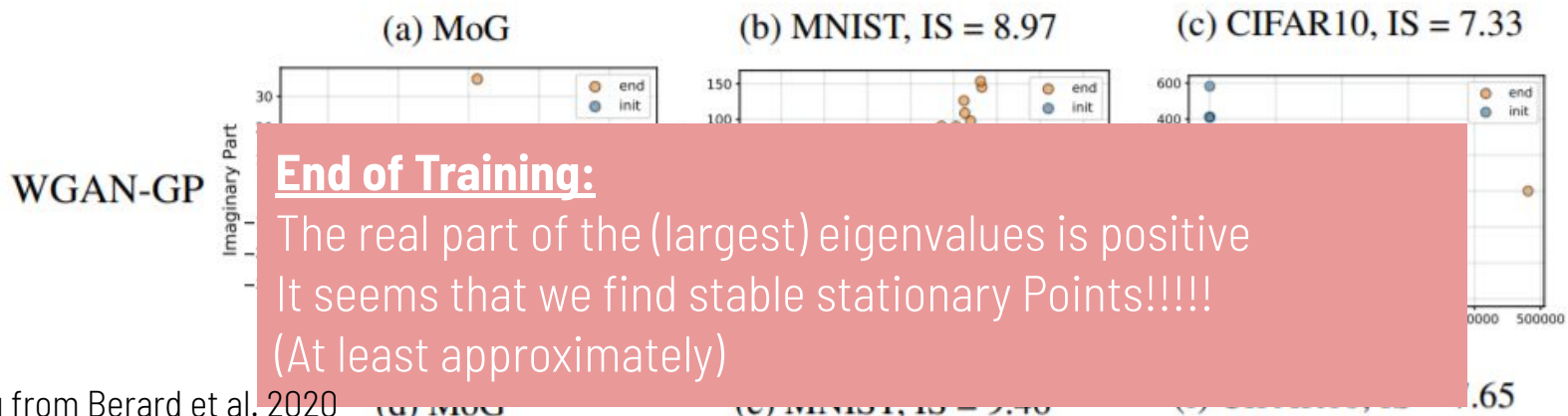
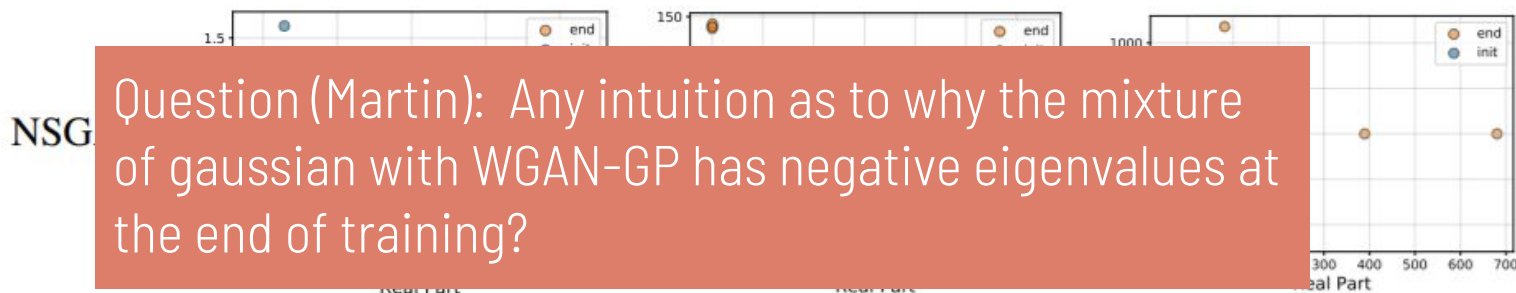
(e) MNIST, IS = 9.46



(f) CIFAR10, IS = 7.65

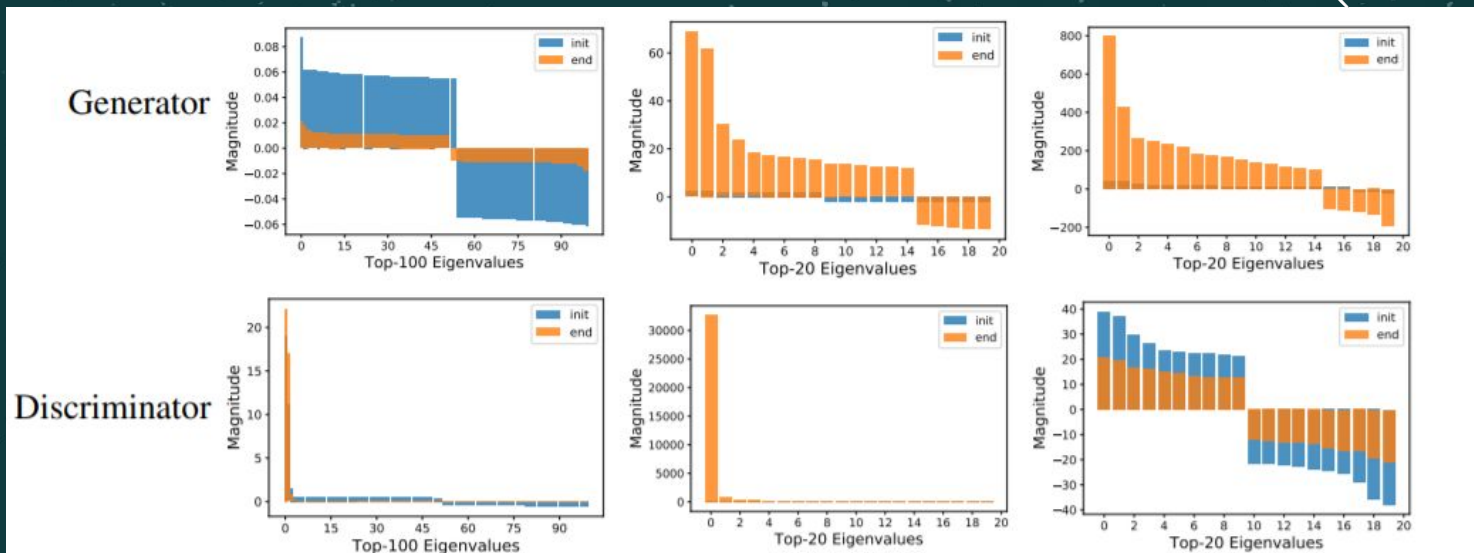
Fig from Berard et al. 2020

# What about GANs in practice?



What about GANs in practice?

$$\nabla F(\omega^*) = \begin{pmatrix} S_1 & B \\ A & S_2 \end{pmatrix}$$



**End of Training:**

The Matrix  $S_1$  and  $S_2$  are **not positive**.

It seems that we find stable stationary Points that are **not** local nash equilibria!!!

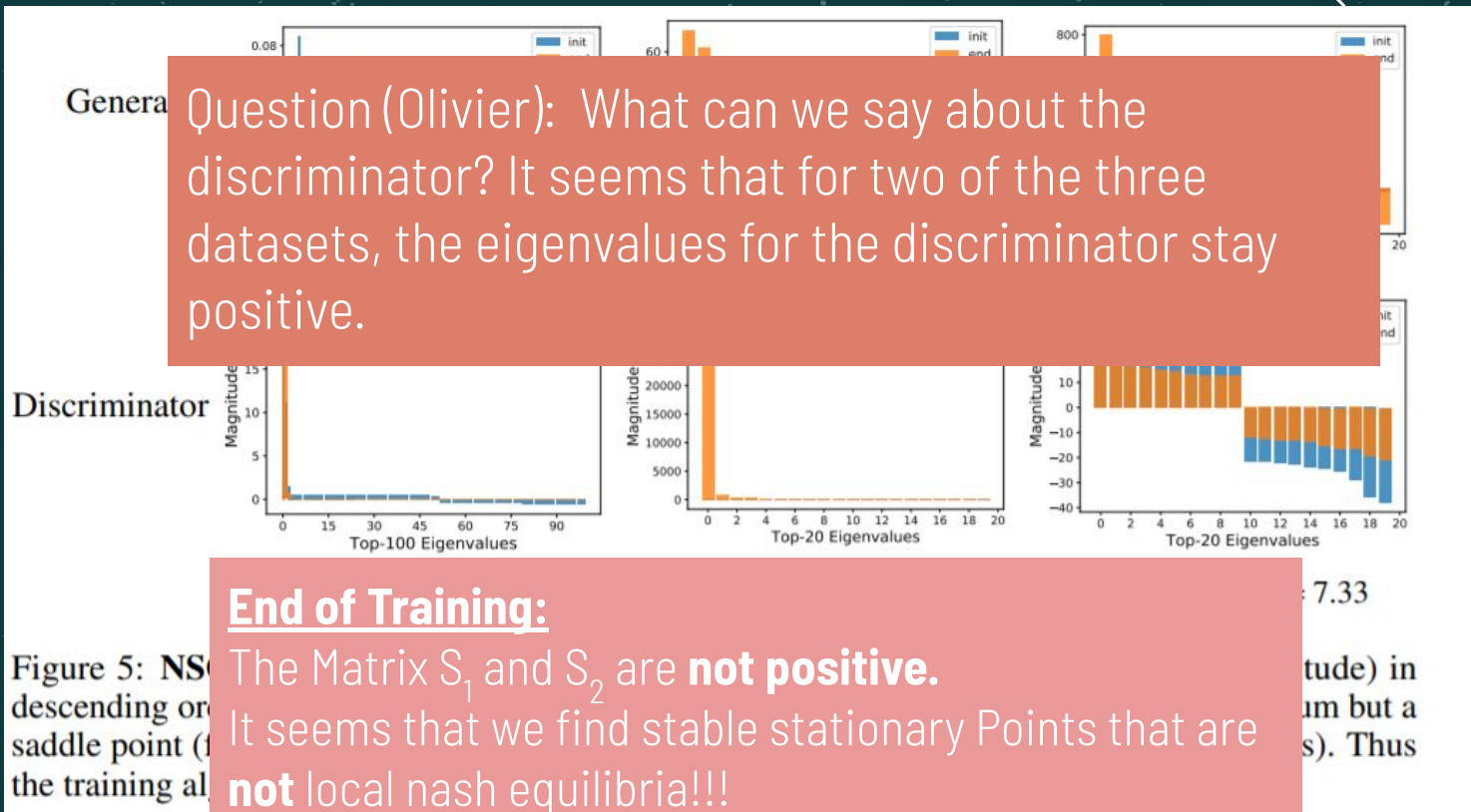
Figure 5: NS descending or saddle point (the training al

Fig from Ber

7.33

(tude) in  
m but a  
s). Thus

What about GANs in practice?  $\nabla F(\omega^*) = \begin{pmatrix} S_1 & B \\ A & S_2 \end{pmatrix}$



**End of Training:**

The Matrix  $S_1$  and  $S_2$  are **not positive**.

It seems that we find stable stationary Points that are **not** local nash equilibria!!!

Figure 5: NSC plots for Generator and Discriminator. The Generator plots show Top-100 and Top-20 Eigenvalues with magnitudes around 0.08, 60, and 800. The Discriminator plots show Top-100 and Top-20 Eigenvalues with magnitudes up to 20000 and 40.

Fig from Ber...

7.33

(magnitude) in  
m but a  
s). Thus



## Conclusion

- Can analyze stability using  $\nabla F(\omega^*)$

- Can use the block decomposition :

$$\nabla F(\omega^*) = \begin{pmatrix} \nabla_{\theta}^2 L_1(\theta^*, \phi^*) & \nabla_{\phi} \nabla_{\theta} L_1(\theta^*, \phi^*) \\ \nabla_{\theta} \nabla_{\phi} L_2(\theta^*, \phi^*) & \nabla_{\phi}^2 L_2(\theta^*, \phi^*) \end{pmatrix}$$

To define Differentiable Nash Equilibrium

- Slightly weaker notion (Sufficient second order conditions) of stability/Equilibrium.
- The optimization method change the stability conditions
- (for instance EG stabilizes the bilinear game)

# Conclusion

- Can analyze stability using  $\nabla F(\omega^*)$

- Can u the Nash Equilibrium, but the models still work well, I was wondering if it is worth trying to reach the Nash Equilibrium anyways?

To de Answer:

- We do not know
- Methods to only reach Nash equilibrium:
  - Adolphs et al. (2018); Mazumdar et al. (2019)
  - Use **Second order information**.
- The optimization method change the stability conditions
- (for instance EG stabilizes the bilinear game)